



UI Artist [Rainbow Six Siege] (f/m/d)

Düsseldorf - Full-time - 743999739082622

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- Create modern Interface Designs from conception to final quality
 - Translate high-level gameplay ideas into visual functional UI Designs
 - Establish logical, readable UI solutions and usability strategies
 - Push the visual and technical quality of the Interface art to the next level
 - Close collaboration with the Art Director, Producers, Design and Code Leads to ensure the team works within the defined direction.
 - Balance quality and efficiency of the team to gain the best possible results within in the given time frame and technical constraints
 - Communicate ideas & concepts with international teams and stakeholders
 - Develop flexible designs that ensure extension and further development
 - Layout and implement HUD & Menu designs
 - Provide good Information Hierarchy that enhances the player experience
 - Create convincing UI animations to drive attention and offer guidance for players
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- Work experience of at least 2 years in the Video Game industry
 - Proven UI Experience on at least one shipped title
 - Great knowledge in Animation (2d or 3d)
 - Profound knowledge of UI implementation processes in video game projects
 - Good working knowledge on UX related topics (Information hierarchy, UX heuristics,
 - Expert in Photoshop, Illustrator, After Effects or Flash
 - Very good sense for Motion design / Motion graphics
 - Familiar with industry game engines and prototyping workflows
 - Practical experience with data management software (perforce)
 - Proficient in creating ideas, prototyping / wire-framing and final realization
 - Profound graphic design skills (design, layout, typography)
 - Exceptional knowledge of next gen interface creation workflows with the ability to modify and improve them
 - Fluent in English, both verbally and written

Bonus

- Engine implementation experience
- Strong compositing skills and video editing skills are a plus (After effects, Premiere)
- Storyboarding skills

- Scripting skills
- Being an avid gamer

Longing to be part of a fun, creative and passionate workplace? We can offer you this and more in an open and friendly environment where you will work with some of the best craftsmen in the industry. Are you up for it? Come aboard for the ride!

Your Benefits

- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance.
- 26 days paid vacation per year. Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 11 bank holidays in the NRW region.
- Opportunities for growth on your desired career path: Leadership training, workshops, guest speakers from the industry, online Ubisoft learning platform, coaches, Experts and library.
- Company Pension Scheme. We offer an attractive scheme through salary sacrificing in which the employer also matches contributions
- Up to 350€ childcare support per child per month. In addition, we also offer 5 'care for ill children days' per child per year.
- Discounted Games. We regularly order Ubisoft Games for super cheap prices for our employees.
- Gym Subsidy. We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice.
- Monthly Mobility Budget. 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket.
- English and German classes for free. Main language in the studio is English.
- Free fresh Fruit, Coffee, Tea and Water. Enjoy fresh fruit and beverages in our office.

For further information please check www.bluebyte.de and www.ubisoft.com