



# Senior Gameplay Programmer [Avatar Project] (f/m/d)

**Düsseldorf - Full-time - 743999694181981**

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<https://jobs.smartrecruiters.com/Ubisoft2/743999694181981-senior-gameplay-programmer-avatar-project-f-m-d-?oga=true>

Your tasks:

- Design, implement, test and document the technical aspects of features for a AAA game on PC & console
  - Work together with other international Ubisoft studios
  - Work with game designers and fellow programmers to conceptualize and realize functionality
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- 6+ years of professional experience
  - Experience in video game programming
  - Excellent knowledge in C++
  - Experience in programming robust and efficient code
  - Strong ability for analyzing and extending existing code
  - Excellent teamwork abilities
  - Ability to accurately predict task duration and understand dependencies
  - Great interpersonal and communication skills; we integrate directly with teams around the world
  - Fluent in English

Pluses:

- Experience in AI programming
- Experience in 3D programming
- Experience in client / server based games
- Experience in working on existing AAA engines
- Knowledge of multithreaded development

Your benefits

- Flexible work hours
- External trainings, education in our in-house guilds and knowledge sharing with other project teams
- Fresh fruits, special conditions for gym membership, support for child care
- Subsidized lunch meals, possibility to rent bikes for free or lease your own bike!
- Working in an innovative and international company

We offer a highly interesting challenge for a team player including the possibility to show personal initiative.

Applications should include the earliest starting date and your salary expectation.

For further information please check [www.bluebyte.de](http://www.bluebyte.de) and [www.ubisoft.com](http://www.ubisoft.com).

Ubisoft Blue Byte GmbH

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Sitz der Gesellschaft: Düsseldorf

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